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Exam : CTFL-AT

**Title : Certified Tester Foundation
Level Agile Tester**

Version : DEMO

1.Which tasks are typically performed by a tester on an Agile project?

- 1) Implementing test strategy.
- 2) Documenting business requirements.
- 3) Measuring and reporting test coverage.
- 4) Coaching development team in relevant aspects of testing.
- 5) Executing test-driven development tests.

- A. 2, 5
- B. 2, 4, 5
- C. 1, 3, 4
- D. 1, 3

Answer: B

2.Which of the following statements would you expect to be the MOST direct advantage of the whole-team approach?

- A. Having at least once a day an automated build and test process that detects integration errors early and quickly.
- B. Avoiding requirements misunderstandings which may not have been detected until later in the development cycle when they are more expensive to fix.
- C. Capitalizing on the combined skills of business representatives, testers and developers working together to contribute to project success.
- D. Reducing the involvement of business representatives because of the increased communication and collaboration between testers and developers.

Answer: C

3.User Story: As a user I want to be able to calculate tax percentage based on amount of income.

What is the best black box test design technique for verifying the accuracy of this user story?

- A. Statement testing - test all statements in income calculation.
- B. User story testing - test that the user can enter an income amount and get a result.
- C. State transition testing - test all states of income entry.
- D. Equivalence partitioning - test with low, medium and high income.

Answer: D

4.Which of the following describes the main purpose of a task management tool in agile projects?

- A. A task management tool is used by team members to share ideas and collaborate on assigned tasks.
- B. A task management tool is used to manage and track user stories, tests and other tasks.
- C. A task management tool is used to store source code and automated tests.
- D. A task management tool allows developers to continuously integrate their code.

Answer: B

5.Which of the following statements is FALSE regarding early and frequent feedback?

- A. Early feedback decreases the amount of time needed for system testing.
- B. Early feedback promotes early discovery and resolution of quality problems.
- C. Early feedback provides the Agile team with information on its productivity.
- D. Early feedback helps to deliver a product that better reflects what the customer wants.

Answer: C